Fall 2024 Math F314X Linear Algebra: Midterm 1

Name: Solutins

Rules:

- Show your work.
- You may have a single handwritten sheet of paper with writing on one side.
- · You may use a calculatior

Problem	Possible	Score
1	10	
2	20	
3	15	
4	25	
5	30	
Total	100	

1. (10 points) Let *a* and *b* be *n*-vectors. Show by direct computation that $||a + b||^2 - ||a - b||^2 = 4a^Tb$.

$$\|a+b\|^{2} - \|a-b\|^{2} = (a+b)^{7}(a+b) - (a-b)^{7}(a-b)$$

= $a^{7}a + 2a^{7}b + b^{7}b - [a^{7}a - 2a^{7}b + b^{7}b]$
= $4a^{7}b$

2. (20 points) Let
$$a_1 = (\frac{1}{2}, \frac{\sqrt{3}}{2})$$
 and $a_2 = (\frac{-\sqrt{3}}{2}, \frac{1}{2})$.

(a) Show that a_1 and a_2 are an **orthonormal** set of vectors.

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• check normality

$$\|a_{1}\| = \sqrt{\left(\frac{1}{2}\right)^{2} + \left(\frac{13}{2}\right)^{2}} = \sqrt{\frac{1}{4}} + \frac{3}{4} = 1$$

$$\|a_{2}\| = \sqrt{\left(-\frac{13}{2}\right)^{2} + \left(\frac{1}{2}\right)^{2}} = \sqrt{\frac{3}{4}} + \frac{1}{4} = 1$$

(b) Write the vector $v = \begin{bmatrix} 4 \\ -8 \end{bmatrix}$ as a linear combination of a_1 and a_2 . Show your work. • Find coefficients • answer $\sqrt{T} a_1 = \begin{bmatrix} 4 \\ -8 \end{bmatrix} \begin{bmatrix} \frac{1}{2} \\ \sqrt{3}/2 \end{bmatrix} = 2 - 4\sqrt{3}$ $\begin{bmatrix} 4 \\ -8 \end{bmatrix} = (2 - 4\sqrt{3}) \begin{bmatrix} \frac{1}{2} \\ \sqrt{3}/2 \end{bmatrix} + (-2\sqrt{3} - 4) \begin{bmatrix} -\sqrt{3}/2 \\ \frac{1}{2} \end{bmatrix}$ $\sqrt{T} a_2 = \begin{bmatrix} 4 \\ -8 \end{bmatrix} \begin{bmatrix} -\sqrt{3}/2 \\ \frac{1}{2} \end{bmatrix} = -2\sqrt{3} - 4$

- 3. (15 points) Given the vectors $x_1 = \begin{bmatrix} 1 \\ 3 \\ 0 \end{bmatrix}, x_2 = \begin{bmatrix} 2 \\ 2 \\ 0 \end{bmatrix}, x_3 = \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}, x_4 = \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}.$
 - (a) Carefully explain why no computation is necessary to determine that the vectors x_1, x_2, x_3 , and x_4 are linearly dependent.

(b) Use the definition to show the vectors x_1, x_2, x_3, x_4 are linearly dependent.

I need to find $\beta_{1},\beta_{2},\beta_{3},\beta_{4}$ where $\beta_{1}X_{1}+\beta_{2}X_{2}+\beta_{3}X_{3}+\beta_{4}X_{4}=0$. Or, $\beta_{1}+2\beta_{2}+\beta_{3}=0$ (i) $\beta_{1}+2\beta_{2}=0$ (i) $\beta_{4}=0$ (ii) $-2\begin{bmatrix}1\\3\\0\end{bmatrix}+3\begin{bmatrix}2\\2\\0\end{bmatrix}-4\begin{bmatrix}1\\0\\0\end{bmatrix}+0\begin{bmatrix}0\\0\\1\end{bmatrix}=\begin{bmatrix}0\\0\\0\end{bmatrix}V$

Pick
$$\beta_2 = 3$$
. Then (i) implies
 $\beta_1 = -2$. Thus, (i) implies
 $\beta_3 = -\beta_1 - 2\beta_2$
 $= -(-2) - 2(3) = 2 - 6$
 $= -4$

4. (25 points) Let
$$T = \left\{ v_1 = \begin{bmatrix} 1 \\ 2 \\ 2 \end{bmatrix}, v_2 = \begin{bmatrix} -1 \\ 0 \\ 0 \end{bmatrix}, v_3 = \begin{bmatrix} 0 \\ 3 \\ 4 \end{bmatrix} \right\}.$$

(a) Show that T is linearly independent.

Suppose $\alpha_1 v_1 + d_2 v_2 + d_3 v_3 = 0$. (*) We need to show $\alpha_1 = d_2 = d_3 = 0$. Equation * gives the system of equations $\alpha_1 - d_2 = 0$ (i) $2d_1 + 3d_3 = 0$ (ii) $2d_1 + 4d_3 = 0$ (iii)

Using (iii)-(ii) we get
$$a_3 = 0$$
.
Plugging $a_3 = 0$ into (ii) implies $a_1 = 0$.
Plugging $a_1 = 0$ into (i) implies $a_2 = 0$.
Thus we have demonstrated that the only
solution to (X) is $a_1 = d_2 = d_3 = 0$. Thus, we
have shown using the definition that
 V_1, V_2 , and V_3 are linearly independent.

(b) Begin the Gram-Schmidt algorithm on the vectors v_1, v_2, v_3 , in the given order.

Recall
$$T = \left\{ v_1 = \begin{bmatrix} 1 \\ 2 \\ 2 \end{bmatrix}, v_2 = \begin{bmatrix} -1 \\ 0 \\ 0 \end{bmatrix}, v_3 = \begin{bmatrix} 0 \\ 3 \\ 4 \end{bmatrix} \right\}.$$

i. Find $\overline{q_1}$ and q_1 .

$$\overline{q}_{1} = V_{1} = (1,2,2)$$

$$q_{1} = \frac{\overline{q}_{1}}{1|q_{1}||} = \frac{1}{\sqrt{1^{2}+2^{2}+2^{2}}} \cdot V_{1} = \frac{1}{3} V_{1} = \begin{bmatrix} y_{3} \\ z_{3} \\ z_{3} \\ z_{3} \end{bmatrix}$$

ii. Find
$$\overline{q_2}$$
 and q_2 .

$$\overline{q}_2 = V_2 - \frac{V_2^T \overline{q}_1}{\|\overline{q}_1\|^2} \cdot \overline{q}_1 = \begin{bmatrix} -1\\ 0\\ 0 \end{bmatrix} - \frac{(-1)}{9} \begin{bmatrix} 1\\ 2\\ 2 \end{bmatrix} = \begin{bmatrix} -1\\ 0\\ 0 \end{bmatrix} + \begin{bmatrix} Yq\\ 2/q\\ 2/q \end{bmatrix}$$

$$= \begin{bmatrix} -8/q\\ 2/q\\ 2/q\\ 2/q \end{bmatrix}$$

$$= \begin{bmatrix} -8/q\\ 2/q\\ 2/q\\ 2/q \end{bmatrix}$$

$$\|\overline{q}_2\| = \sqrt{\frac{64+4+4}{8!}} = \sqrt{\frac{72}{8!}} = \frac{6\sqrt{2}}{9} = \frac{2\sqrt{2}}{3}$$

$$\begin{aligned}
 & \eta_2 = \frac{3}{2\sqrt{2}} \begin{bmatrix}
 -\frac{8}{9} \\
 \frac{7}{9} \\
 \frac{7}{9} \\
 \frac{7}{9} \\
 \frac{7}{9} \\
 \frac{7}{3\sqrt{2}} \\
 \frac{7}{3\sqrt{$$

$$\frac{16+1+1}{18} \checkmark$$

5. (30 points) Short Answer

(a) Let
$$a_1 = \begin{bmatrix} 1 \\ 2 \\ -3 \\ 4 \end{bmatrix}$$
 and $a_2 = \begin{bmatrix} 5 \\ 4 \\ 3 \\ c \end{bmatrix}$ where c is some real number. Determine the values of c
such that the angle between a_1 and a_2 be obtuse. (An angle is obtuse if it is larger than 90
degrees.)
We need $a_1^T a_2 < 0$.
 $a_1^T a_2 = 5 + 8 - 9 + 4c = 4 + 4c$.
If $4 + 4c < 0$, then $c < -1$.
Answer c can be any real number in $(-\infty, -1)$.

(b) If
$$||x|| = 10$$
 and $||y|| = 5$, what are possible values for $||x + y||$?
triangle inequality implies $||x + y|| \le ||x|| + ||y|| = 10 + 5 = 15$.
Since $||x + y|| \ge 0$, we know $||x + y||$ is in $[0, 15]$.
In fact, we can conclude that $||x + y|| \ge ||x|| - ||y|| = 5$
using the observation that $||x|| = ||x + y - y|| \le ||x + y|| + ||y||$.

(c) The vectors v_1, v_2, \dots, v_k are k- vectors and they form an orthonormal set of vectors. Can you conclude that they are a **basis**? **Justify** your conclusion using complete sentences.

(d) Suppose f(x) is a scalar-valued function of a 50-vector that outputs the sum the first 30 values in the input vector x. Determine whether f(x) is a linear function and demonstrate your answer is correct.

f is linear.
It is sufficient to demonstrate that
$$f(x) = a^{T}x$$
 for some appropriate a.
In this case, I choose $a = (1_{30}, 0_{20})$ will work.

(e) Determine a matrix A such that
$$A\begin{bmatrix} x_1\\x_2\\x_3\\x_4\\x_5\end{bmatrix} = \begin{bmatrix} x_5\\x_4\\x_3\end{bmatrix}$$

A must be a 3×5 matrix. I reverse-engineer it.