

## Eigenvalues and Eigen vectors

$$\underline{\text{Ex 1}} \quad A = \begin{bmatrix} 1 & 2 \\ 10 & 20 \end{bmatrix} \quad v = \begin{bmatrix} 2 \\ -1 \end{bmatrix} \quad w = \begin{bmatrix} 1 \\ 10 \end{bmatrix}$$

We observed:

$$Av = \begin{bmatrix} 1 & 2 \\ 10 & 20 \end{bmatrix} \begin{bmatrix} 2 \\ -1 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix} = 0 \cdot \begin{bmatrix} 2 \\ -1 \end{bmatrix} = 0 \cdot v$$

$$Aw = \begin{bmatrix} 1 & 2 \\ 10 & 20 \end{bmatrix} \begin{bmatrix} 1 \\ 10 \end{bmatrix} = \begin{bmatrix} 21 \\ 210 \end{bmatrix} = 21 \begin{bmatrix} 1 \\ 10 \end{bmatrix} = 21w$$

Say: Matrix A has eigenvalues  $\lambda=0$  and  $\lambda=21$   
and corresponding eigen vectors  
 $v=(2,-1)$  and  $w=(1,10)$ .

$$\underline{\text{Ex 2}} \quad B = \begin{bmatrix} 2 & 0 \\ 0 & 3 \end{bmatrix} \quad \text{eigenvalues } \lambda=2 \text{ and } \lambda=3 \\ \text{w/eigenvectors } e_1 \text{ and } e_2$$

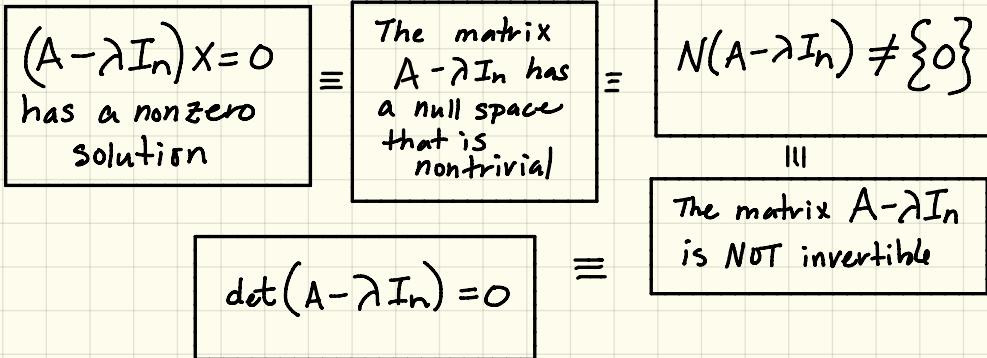
In general, matrix A has eigenvalue  $\lambda$  with eigenvector  $x$  if

$$Ax = \lambda x.$$

$$Ax = \lambda x = \begin{bmatrix} \lambda & 0 \\ 0 & \lambda \end{bmatrix} \begin{bmatrix} 1 \\ x \end{bmatrix} = \lambda I_n x$$

$$(A - \lambda I_n)x = Ax - \lambda I_n x = 0$$

a vector  
only interesting if  $x=0$ .



definition The number  $\lambda$  is an eigenvalue of the matrix  $A$  if

$$\det(A - \lambda I_n) = 0$$

$$\underbrace{\text{Ex 1}}_{\text{ }} \quad A = \begin{bmatrix} 1 & 2 \\ 10 & 20 \end{bmatrix} \quad A - \lambda I_2 = \begin{bmatrix} 1-\lambda & 2 \\ 10 & 20-\lambda \end{bmatrix}$$

$$0 = |A - \lambda I_2| = (1-\lambda)(20-\lambda) - 20 = \lambda^2 - 21\lambda + 20 - 20$$

$$= \lambda^2 - 21\lambda = \lambda(\lambda - 21).$$

$$\text{So } \lambda = 0 \text{ or } \lambda = 21.$$

$$\underbrace{\text{Ex 2}}_{\text{ }} \quad B = \begin{bmatrix} 2 & 0 \\ 0 & 3 \end{bmatrix}, \quad B - \lambda I_2 = \begin{bmatrix} 2-\lambda & 0 \\ 0 & 3-\lambda \end{bmatrix}$$

$$0 = |B - \lambda I_2| = (2-\lambda)(3-\lambda) \quad . \quad \text{So } \lambda = 2 \text{ or } \lambda = 3.$$