

## NULL SPACE AND GEOMETRY

Return to thinking of the matrix-vector product as a function from  $\mathbb{R}^n$  to  $\mathbb{R}^m$  given an  $m \times n$  matrix.

1. Example 1: Let  $A = \begin{bmatrix} 1 & 2 \\ 10 & 20 \end{bmatrix}$  and  $f(x) = Ax$ .

(a) State  $N(A)$ . (Recall that we did this on the previous sheet.)

$$N(A) = \left\{ \begin{bmatrix} -2c \\ c \end{bmatrix} : c \in \mathbb{R} \right\}$$

(b) Find the image of the vectors below under  $f$ .

i.  $v = (2, -1)$ ,  $e_1 = (1, 0)$ ,  $e_2 = (0, 1)$

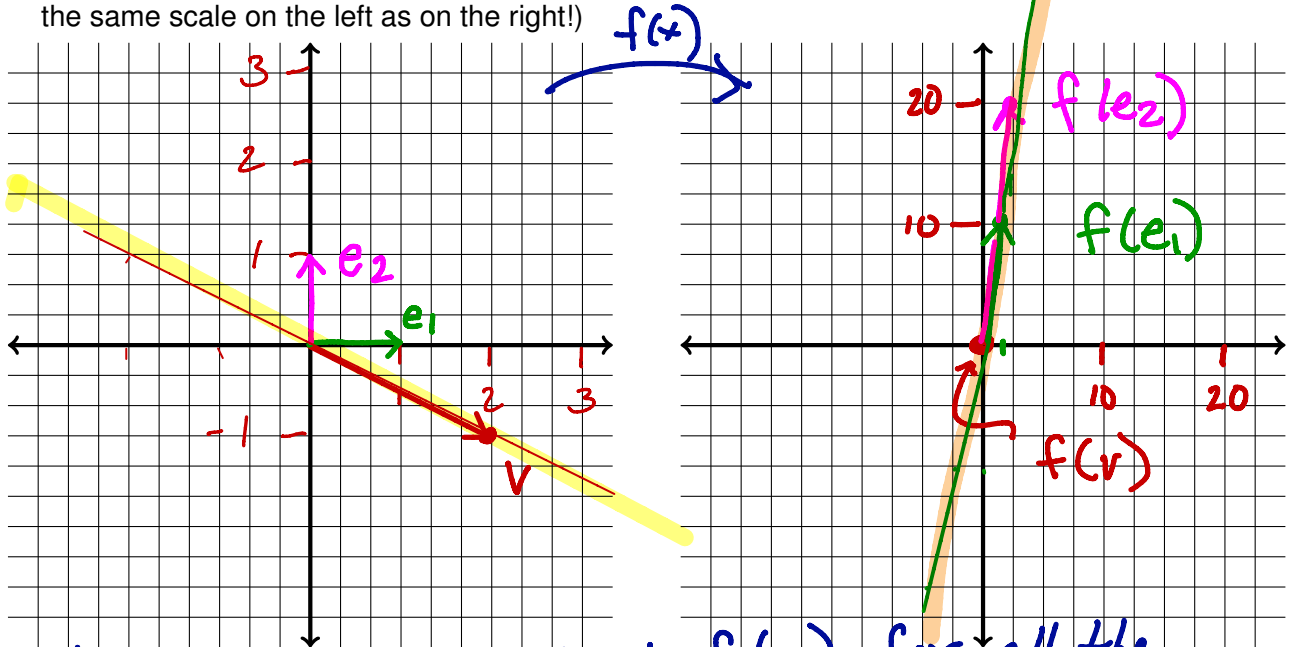
$$f(v) = \begin{bmatrix} 1 & 2 \\ 10 & 20 \end{bmatrix} \begin{bmatrix} 2 \\ -1 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$$

( $v$  in  $N(A)$ !)

$$f(1,0) = \begin{bmatrix} 1 \\ 10 \end{bmatrix}$$

$$f(0,1) = \begin{bmatrix} 2 \\ 20 \end{bmatrix}$$

(c) Graph the vectors on the left and their images under  $f$  on the right. (Note, I wouldn't chose the same scale on the left as on the right!)



What can you deduce about  $f(w)$  for all the other vectors  $w$  in  $\mathbb{R}^2$ ?

- All multiples of  $v$  get sent to  $(0,0)$
  - All other vectors go to some multiple of  $(1,10)$
  - So the vector  $(1,10)$  gets sent to a multiple of itself!
- $$f(1,10) = \begin{bmatrix} 21 \\ 210 \end{bmatrix} = 21 \begin{bmatrix} 1 \\ 10 \end{bmatrix} \quad !!$$

2. Example 2:  $B = \begin{bmatrix} 2 & 0 \\ 0 & 3 \end{bmatrix}$  and  $g(x) = Bx$ .

(a) State  $N(B) = \left\{ \begin{bmatrix} 0 \\ 0 \end{bmatrix} \right\}$  because  $B$  is clearly invertible:

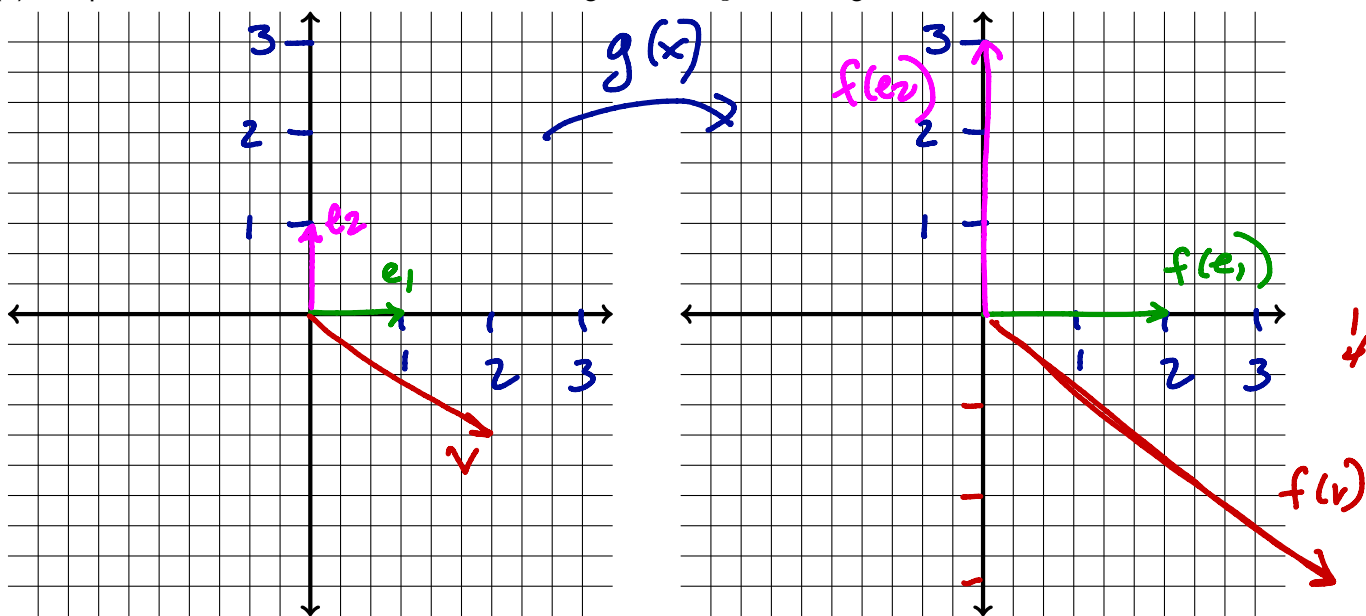
$$B^{-1} = \begin{bmatrix} \frac{1}{2} & 0 \\ 0 & \frac{1}{3} \end{bmatrix}$$

(b) Find the image of the vectors below under  $g$ .

i.  $v = (2, -1)$ ,  $e_1 = (1, 0)$ ,  $e_2 = (0, 1)$

$$f(v) = (4, -3), \quad f(e_1) = (2, 0), \quad f(e_2) = (0, 3)$$

(c) Graph the vectors on the left and their images under  $g$  on the right.



What does  $g(x)$  do to vectors  $w$  in  $\mathbb{R}^2$ ?

It stretches them by a factor of 2 in the  $x$ -direction and 3 in the  $y$ -direction